# A fast direct solver for boundary integral equations in two dimensions

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Thanks to: M. Tygert

## Mini-review of fast algorithms for boundary integral equations

We consider the integral equation

(1) 
$$u(x) + \int_{\Gamma} K(x, y)u(y) ds(y) = f(x), \qquad x \in \Gamma.$$

Upon discretization, equation (1) turns into a discrete equation

$$(2) (I+A)u = f$$

where A is a (typically dense)  $n \times n$  matrix.

- **FMM** Can multiply A by a vector in O(n) time.
- Iterative solver Solves (2) using  $\sqrt{\kappa}$  matrix-vector multiplies, where  $\kappa$  is the condition number of (I + A).
- Total complexity  $O(\sqrt{\kappa} n)$ .

# Some definitions:

A fast method solves a problem using  $O(n \log^q n)$  arithmetic operations. (q = 0, 1, 2).

A **direct** solver computes a representation for  $(I+A)^{-1}$ .

Direct solvers tend to outperform iterative solvers for problems involving:

- ill-conditioned matrices,
- multiple right-hand sides,
- up-dating a known solution to find the solution of another problem that is "close",
- constructing the SVD and other factorizations of the matrix.

The method to be presented can be viewed as a generalization of previous work by E. Michielssen, A. Boag and W.C. Chew (1996).

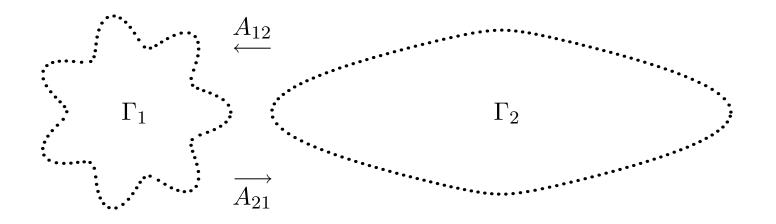
#### Related work:

- G. Beylkin and N. Coult (1998),
- H-matrix methods (ca. 1998), W. Hackbusch, S. Börm, et c.
- Y. Chen (2002).

(3) 
$$u(x) + \int_{\Gamma} K(x, y)u(y) ds(y) = f(x), \qquad x \in \Gamma.$$

We will present a fast direct solver for (3) in the following environment:

- The manifold  $\Gamma$  is one-dimensional. (We will also assume that  $\Gamma \subset \mathbb{R}^2$  but this is not essential.)
- $\bullet$  The kernel K is the single- or double-layer kernel associated with
  - Laplace's equation
  - Stokes' equation
  - Elasticity
  - Helmholtz (at low or moderate frequencies)
  - Maxwell (at low or moderate frequencies)
  - etc
- First kind equations can also be handled.

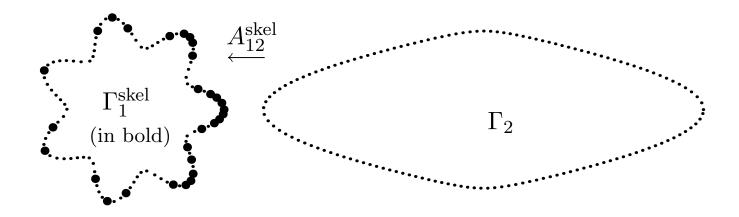


We consider the interaction between the two contours  $\Gamma_1$  and  $\Gamma_2$ :

Charges on 
$$\Gamma_2 \xrightarrow{A_{12}} \operatorname{Pot.}$$
 on  $\Gamma_1 \xrightarrow{A_{11}^{-1}} \operatorname{Charges}$  on  $\Gamma_1 \xrightarrow{A_{21}} \operatorname{Pot.}$  on  $\Gamma_2$ 

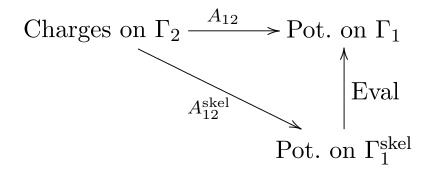
The maps  $A_{12}$  and  $A_{21}$  are typically rank-deficient (to finite precision).

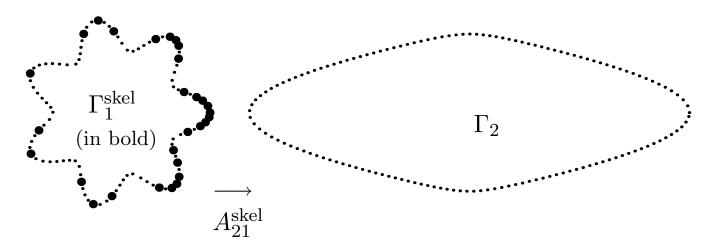
**Example:** Laplace double layer kernel: to accuracy  $10^{-10}$ , the rank is 30.



Let k denote the rank of  $A_{12}$ .

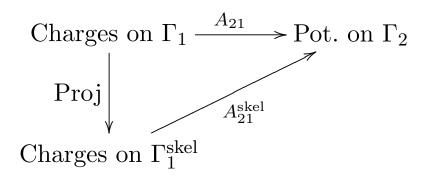
There exist a set  $\Gamma_1^{\text{skel}} \subset \Gamma_1$  with k points and a map Eval such that the following diagram commutes.

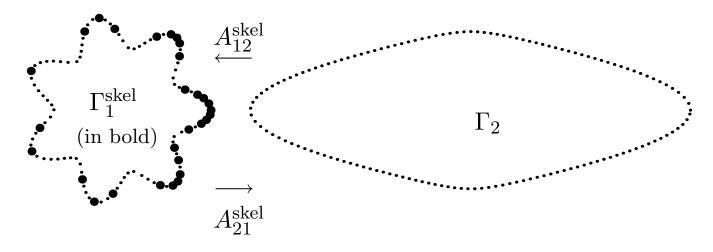




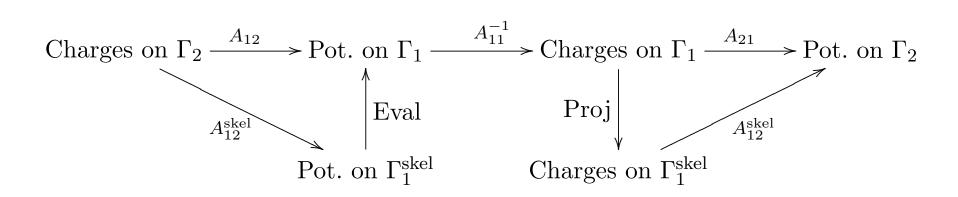
Analogously, we can compress  $A_{21}$ :

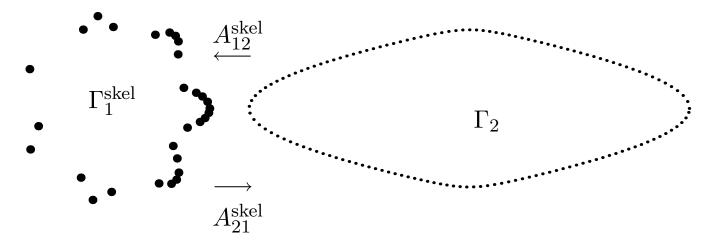
There exist a set  $\Gamma_1^{\text{skel}} \subset \Gamma_1$  with k points and a map Proj such that the following diagram commutes.



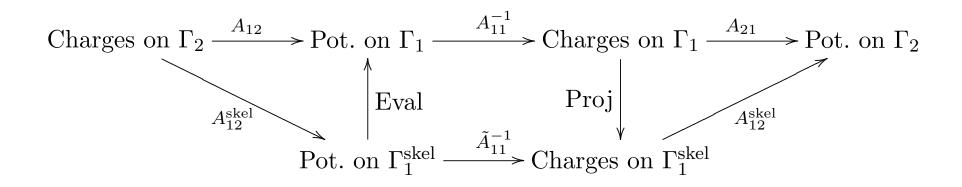


Now we can compress the entire interaction...



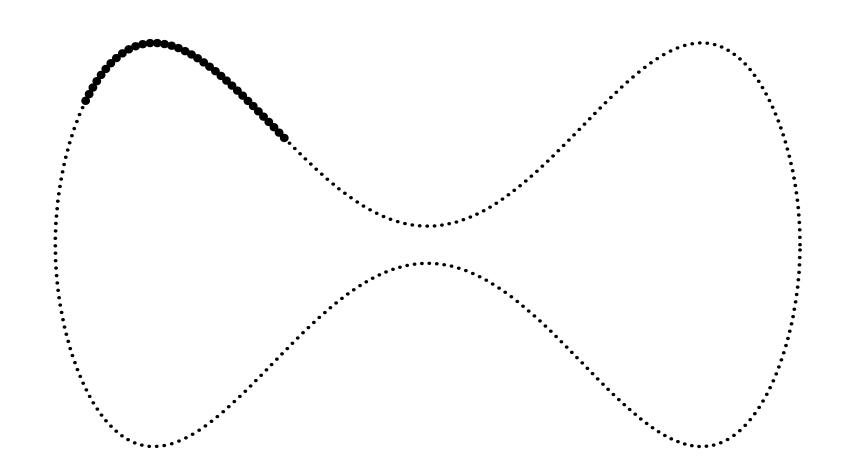


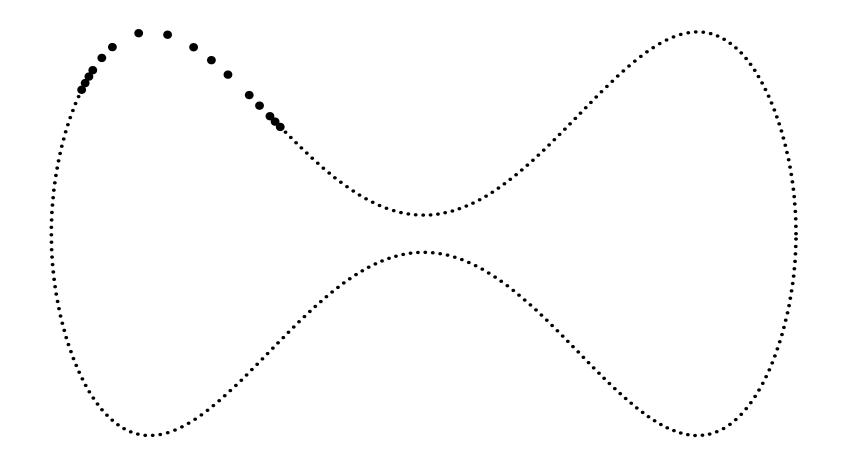
... and completely forget about the original points!

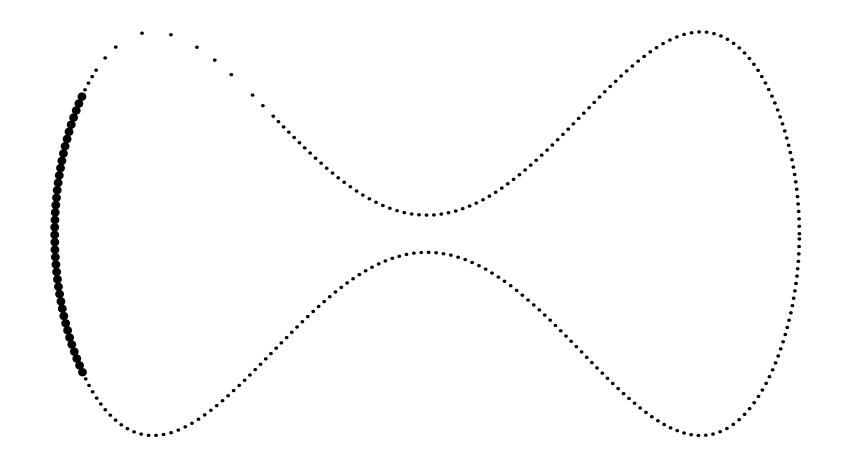


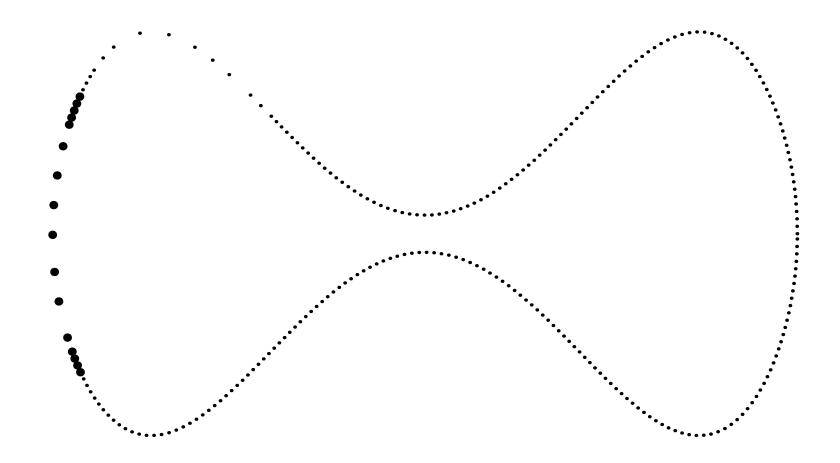
### Notes:

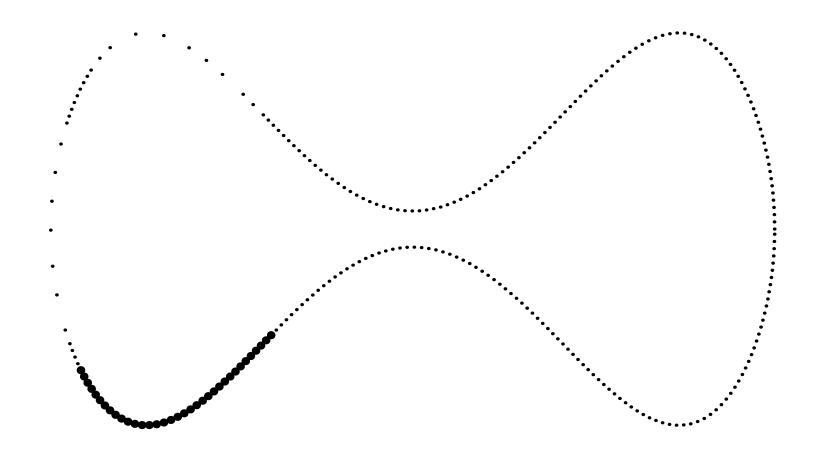
- $A_{12}^{\text{skel}}$  consists of k of the rows of  $A_{12}$ .
- $A_{21}^{\text{skel}}$  consists of k of the columns of  $A_{21}$ .
- The process consists of **pure linear algebra**.
- Proven to be accurate and well-conditioned.
  - Gu and Eisenstat (1996)
  - Cheng, Gimbutas, Martinsson, Rokhlin (2003)
  - Martinsson and Rokhlin (2003)

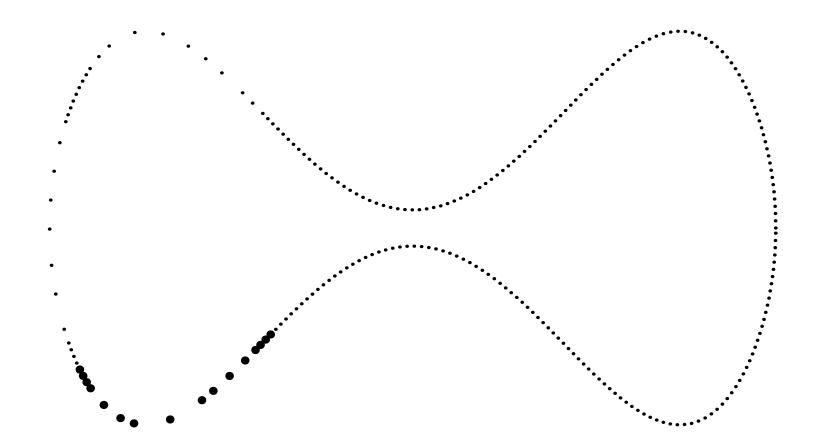


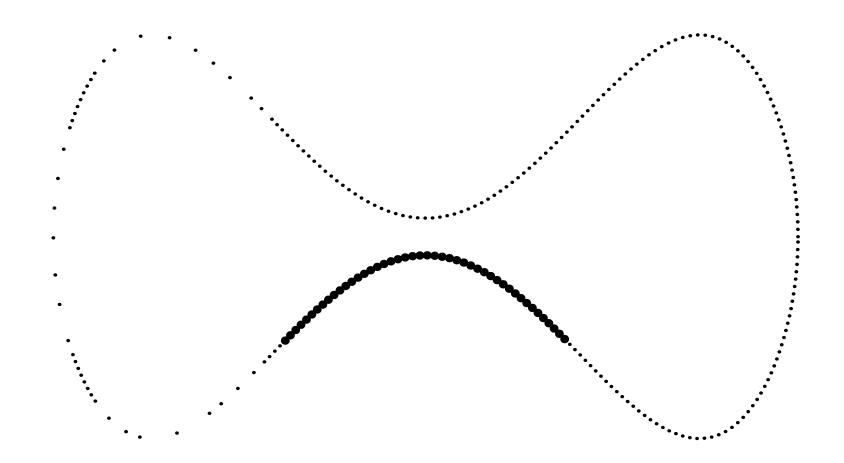


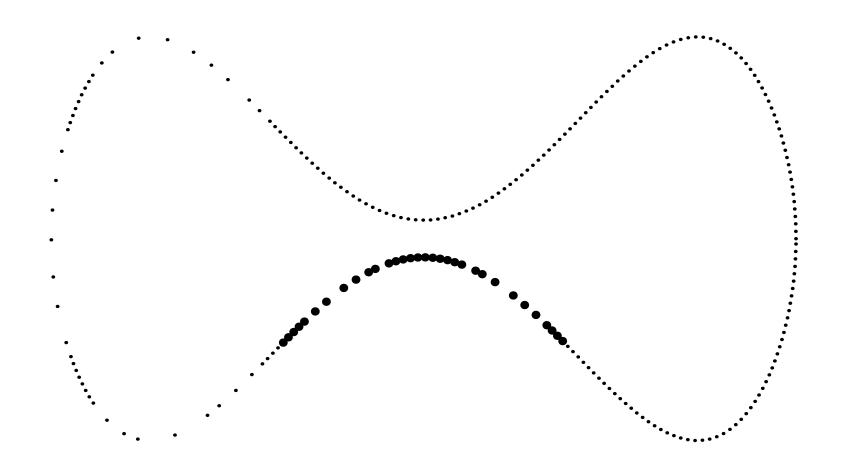


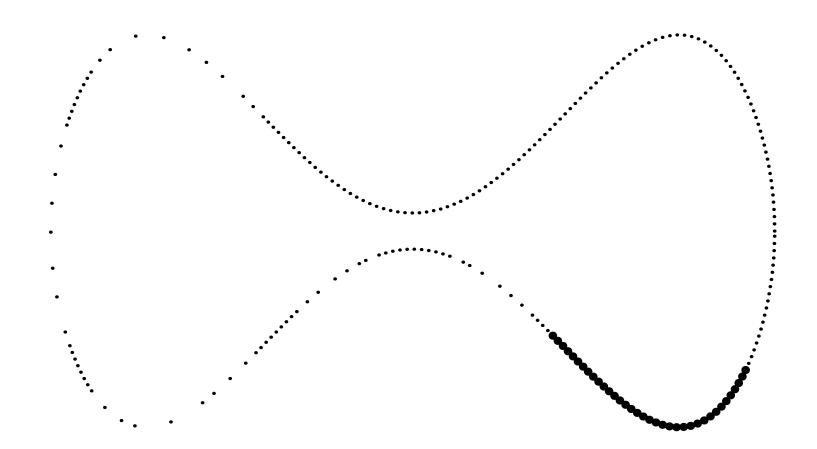


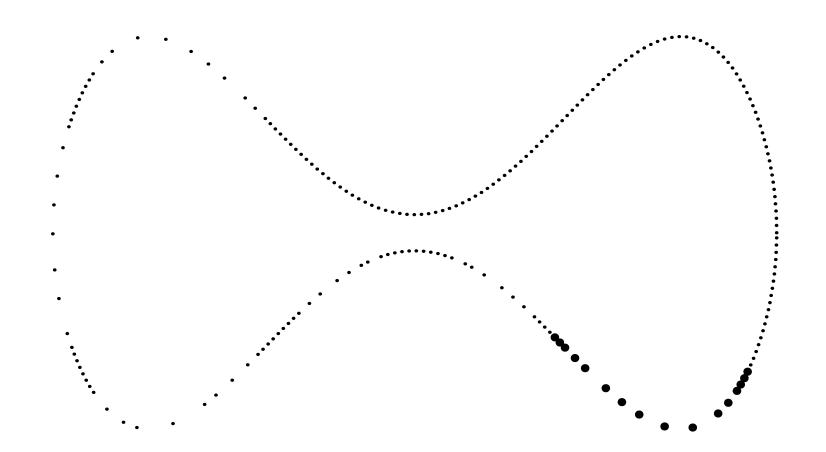


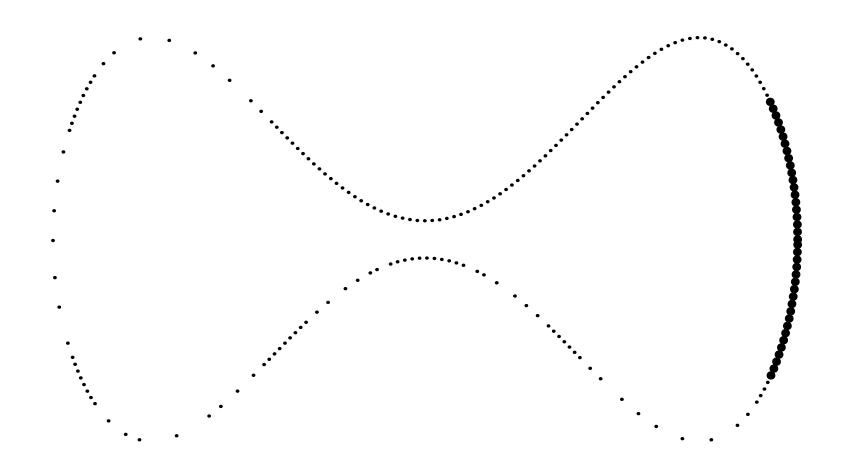


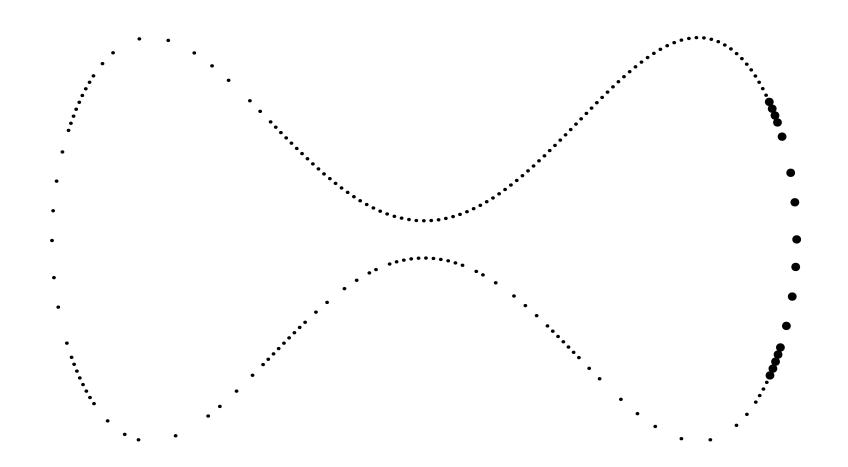


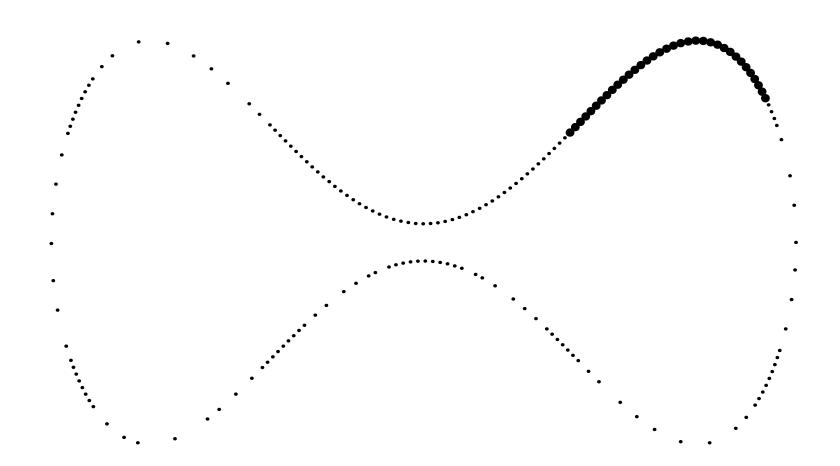


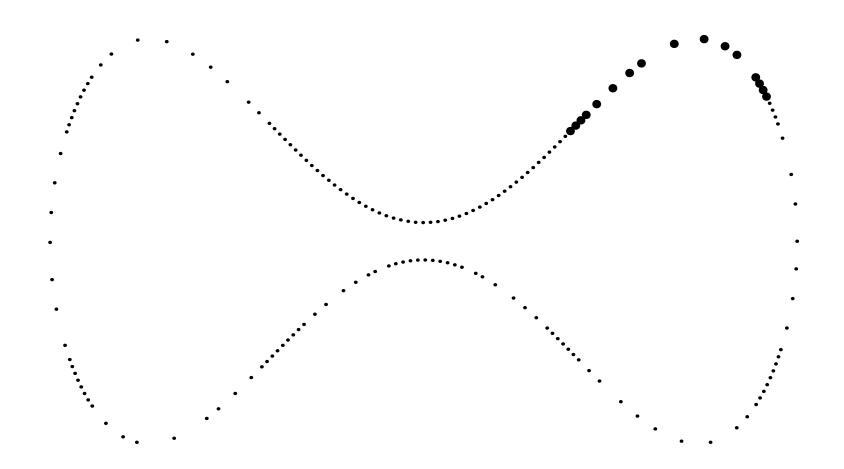


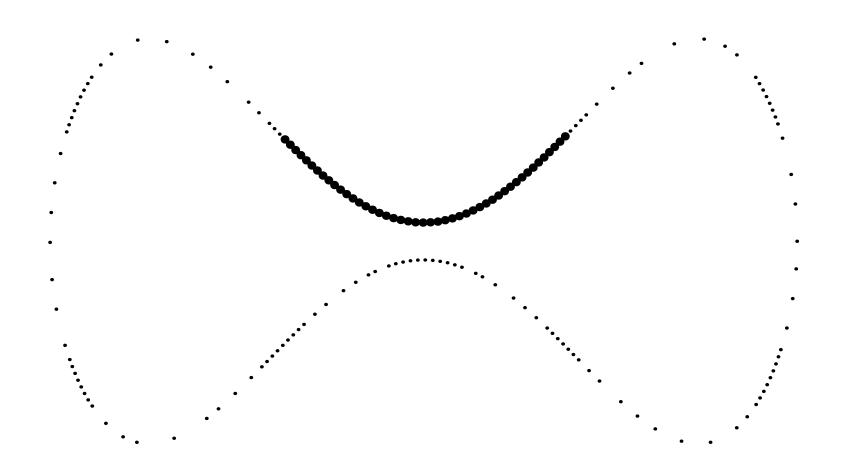


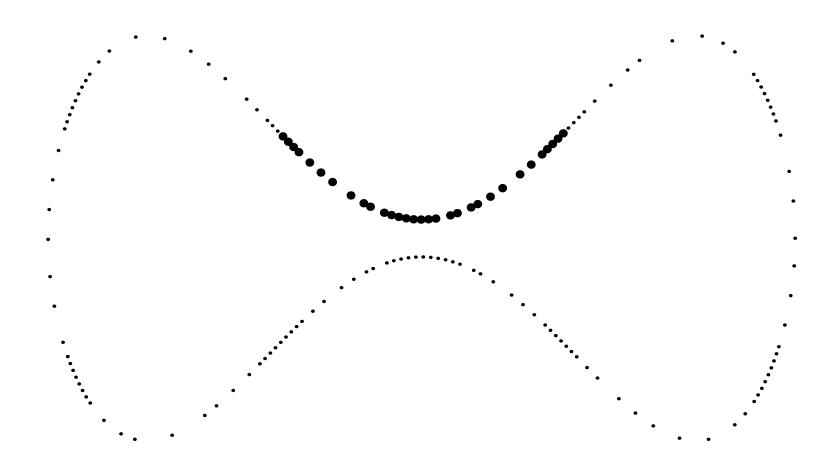


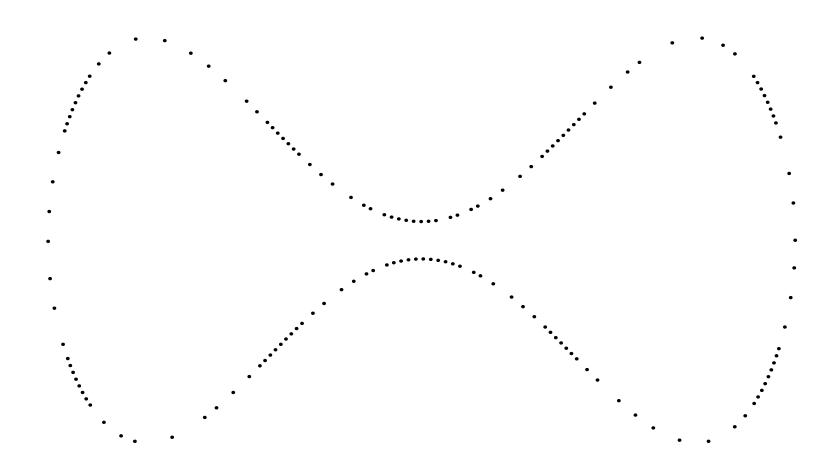


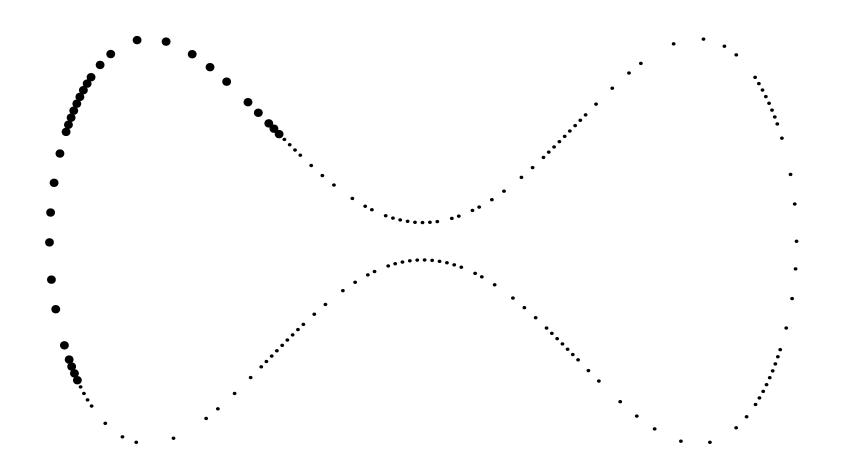


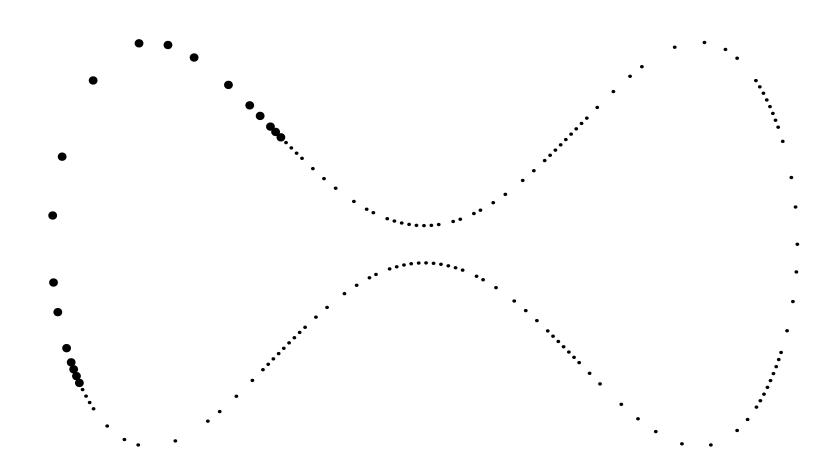


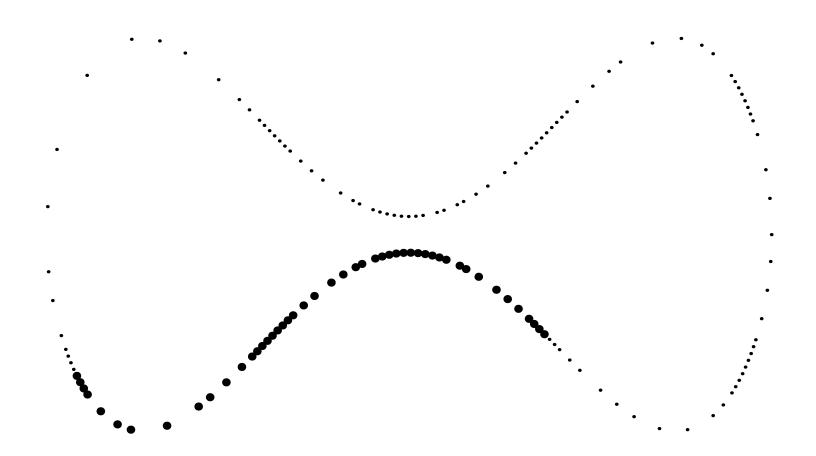


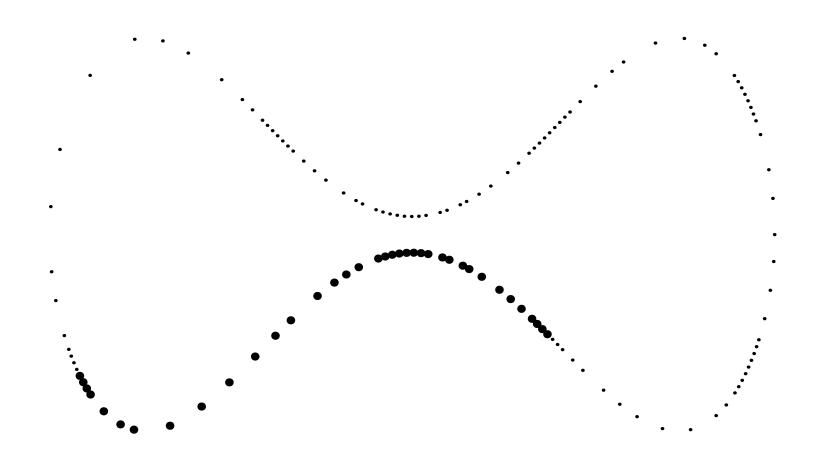


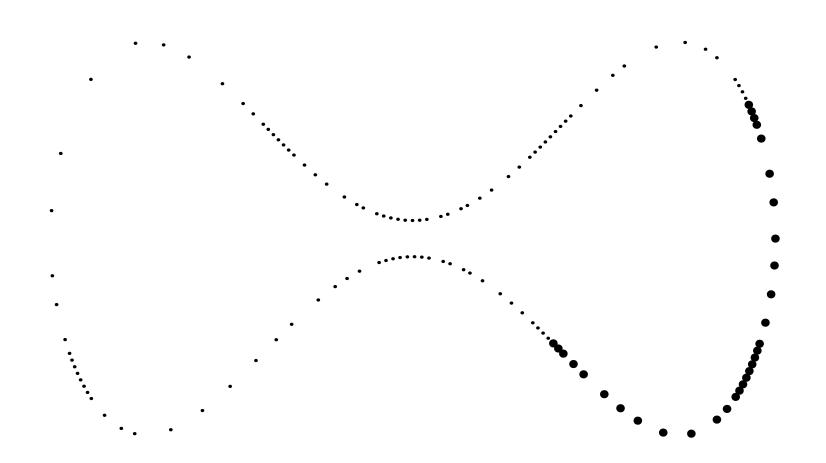


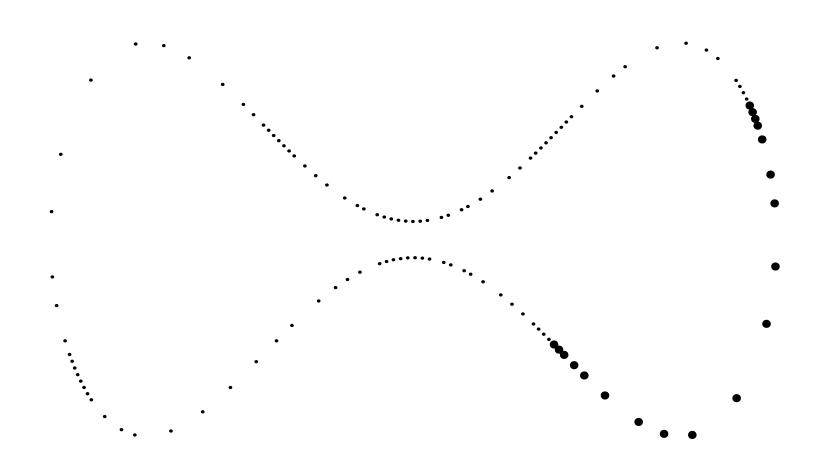


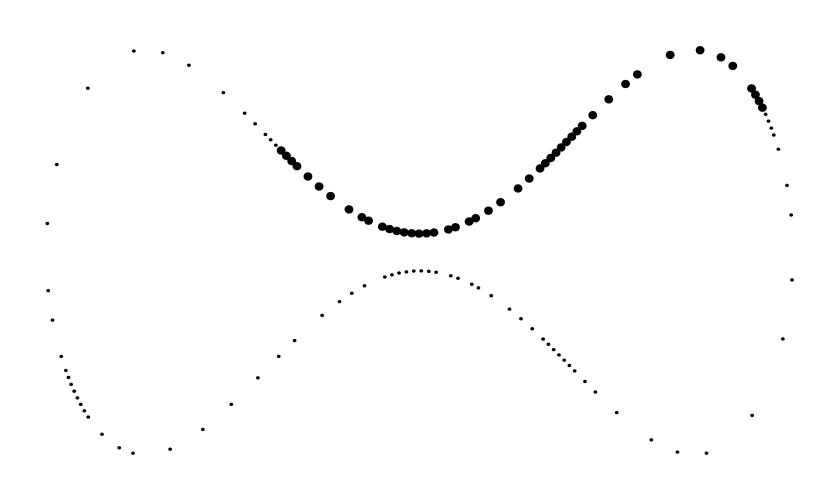


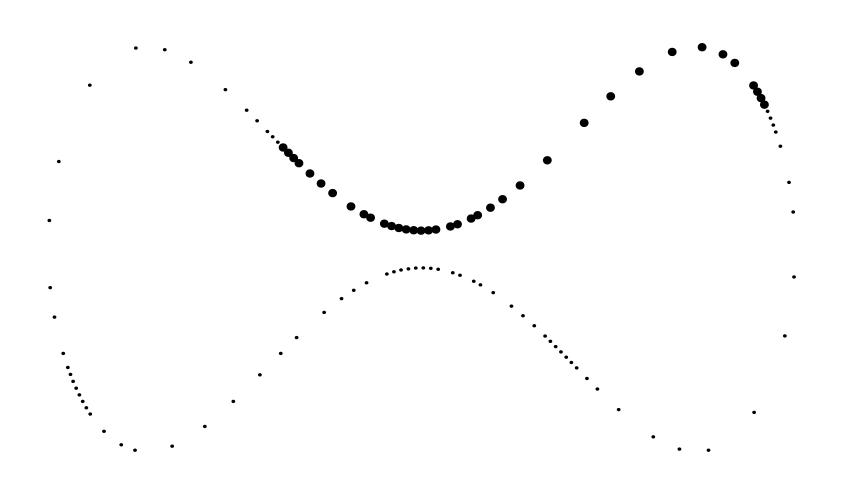


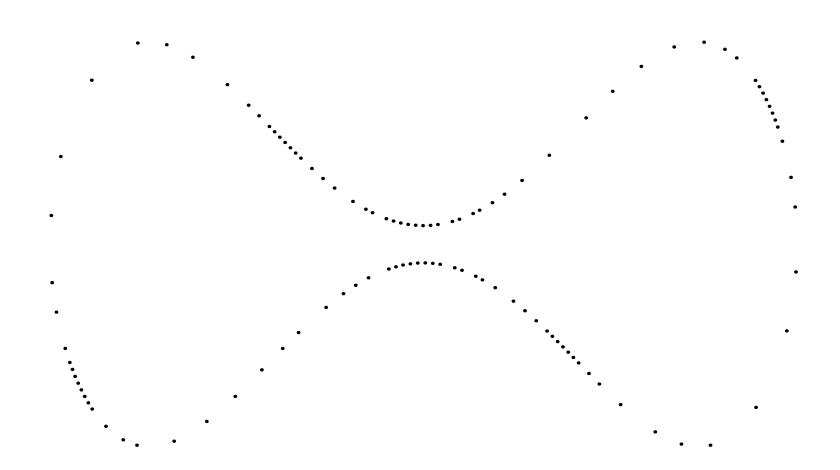












To be precise, each "compression" corresponds to a block-diagonal transformation.

In the end, we obtain a telescoped factorization

$$A^{-1} = B^{(1)} \left( B^{(2)} \tilde{A}^{-1} C^{(2)} + D^{(2)} \right) C^{(1)} + D^{(1)}.$$

A is the original matrix,

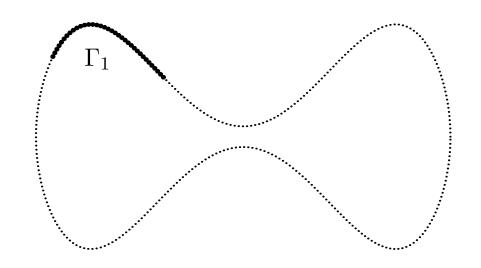
 $\tilde{A}$  is the compressed matrix,

 $B^{(j)}, C^{(j)}, D^{(j)}$  are block-diagonal, well-conditioned matrices.

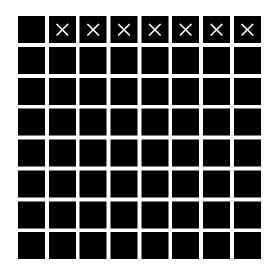
The final step is to invert  $\tilde{A}$  by brute force.

So far, the algorithm is at best  $O(n^2)$ .

The bottle-neck is the formation and compression of the off-diagonal blocks.

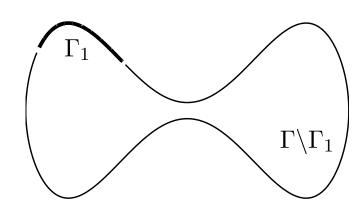




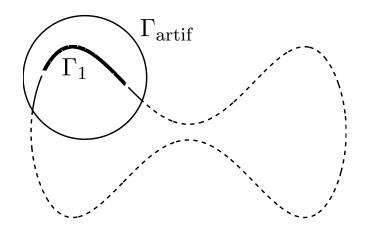


... and the corresponding matrix.

### Localization using Green's identity:



Instead of compressing the large matrix representing the interaction between  $\Gamma_1$  and all of the rest of the contour...



... it is sufficient to compress only the interaction between  $\Gamma_1$  and the artificial contour  $\Gamma_{\text{artif}}$ .

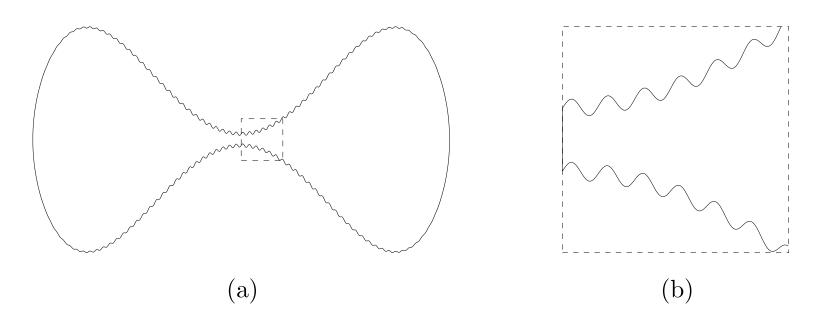
For non-oscillatory problems on one-dimensional contours, this technique brings the computational cost down to (at most)  $O(n \log^2 n)$ .

## Numerical examples

The algorithm was implemented in Matlab (using mex-programs for the skeletonization).

The experiments were run on a Pentium IV with a 2.8Ghz processor and  $512~\mathrm{Mb}$  of RAM.

## Example 1 - an exterior Laplace Dirichlet problem

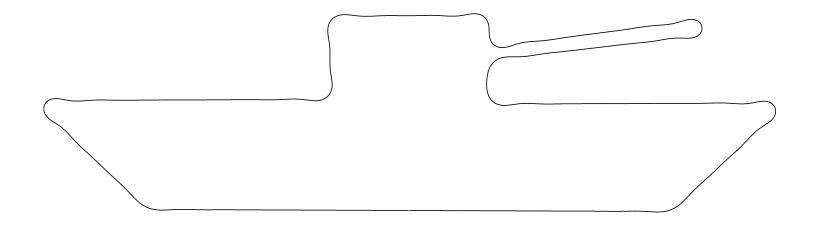


(a) A rippled contour. (b) A close-up of the area marked by a dashed rectangle in (a). The number of ripples change between the different experiments to keep a constant ratio of 80 discretization nodes per wavelength.

 $N_{ m start}$	$N_{ m final}$	$t_{ m tot}$	$t_{ m solve}$	$E_{\rm actual}$	$E_{ m res}$	$E_{ m pot}$	$\sigma_{ m min}$	M
400	160	2.4e-01	4.6e-03	2.3e-09	2.0e-09	1.2e-09	4.0e-02	954
800	214	4.7e-01	8.9e-03	2.3e-09	2.5e-09	2.8e-10	3.1e-02	2110
1600	286	7.5e + 00	2.6e-02	1.9e-09	2.1e-09	9.8e-11	2.2e-02	4710
3200	361	1.1e+01	3.7e-02		1.4e-09	1.8e-10	1.8e-02	9781
6400	437	1.5e + 01	7.2e-02		2.0e-09	1.3e-10	1.5e-02	20484
12800	508	2.1e+01	1.5e-01		1.6e-09	9.2e-11	1.4e-02	42307
25600	559	3.7e + 01	2.9e-01		2.0e-09	1.3e-10	1.3e-02	86481
51200	599	8.0e + 01	6.1e-01		1.8e-09	2.8e-10		177442
102400	634	1.9e + 02	1.2e+00		1.4e-09			365495

Computational results for the double layer potential associated with an exterior Laplace Dirichlet problem on the rippled contour.

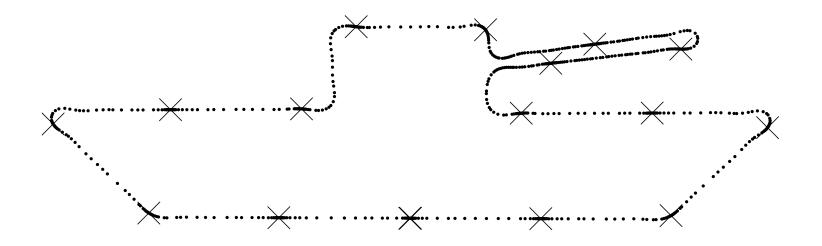
# Example 2 - An exterior Helmholtz Dirichlet problem



A smooth contour. Its length is roughly 15 and its horizontal width is 2.

_	k	$N_{ m start}$	$N_{ m final}$	$t_{ m tot}$	$t_{ m solve}$	$E_{ m res}$	$E_{ m pot}$	$\sigma_{ m min}$	M
	21	800	435	1.5e + 01	3.3e-02	9.7e-08	7.1e-07	6.5 e-01	12758
	40	1600	550	3.0e + 01	6.7e-02	6.2e-08	4.0e-08	8.0e-01	25372
	79	3200	683	5.3e + 01	1.2e-01	5.3e-08	3.8e-08	3.4e-01	44993
	158	6400	870	9.2e + 01	2.0e-01	3.9e-08	2.9e-08	3.4e-01	81679
	316	12800	1179	1.8e + 02	3.9e-01	2.3e-08	2.0e-08	3.4e-01	160493
	632	25600	1753	4.3e + 02	7.5e + 00	1.7e-08	1.4e-08	3.3e-01	350984

Computational results for an exterior Helmholtz Dirichlet problem discretized with  $10^{\text{th}}$  order accurate quadrature. The Helmholtz parameter was chosen to keep the number of discretization points per wavelength constant at roughly 45 points per wavelength (resulting in a quadrature error about  $10^{-12}$ ).



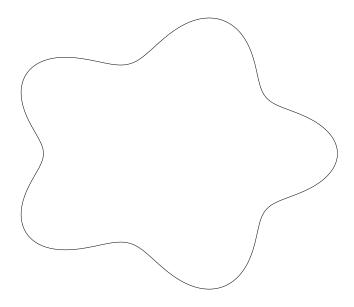
The points left after two rounds of compression.

The crosses mark the boundary points between adjacent clusters.

(The figure actually shows the results of a Laplace problem.)

## Example 3 - An interior Helmholtz Dirichlet problem

Close to a resonance.

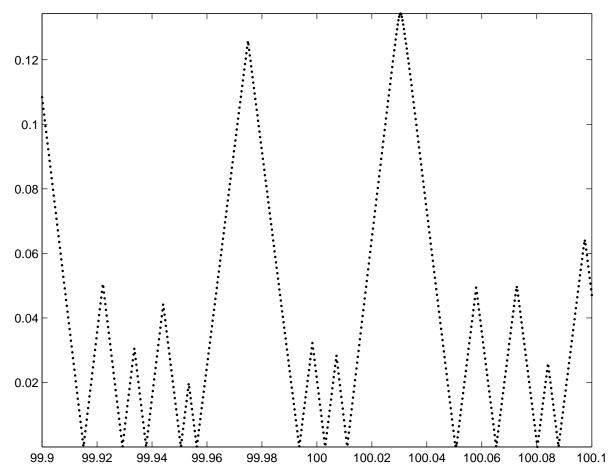


A smooth pentagram. Its diameter is 2.5 and its length is roughly 8.3.

j	$p_{j}$	$n_{j}$	$\gamma_j$	$t_{j}$	$  C^{(j)}  _{\infty}$	$  B^{(j)}  _{\infty}$	$  D^{(j)}  _{\infty}$
1	128	50.00	0.76	15.50	1.12e + 00	1.12e + 00	4.20e-02
2	64	76.00	0.59	14.32	3.27e + 01	3.27e + 01	1.75e + 00
3	32	89.72	0.60	8.94	1.63e + 01	1.62e + 01	9.28e-01
4	16	107.00	0.64	6.27	9.09e+00	9.17e + 00	2.41e+00
5	8	138.00	0.72	5.97	7.32e + 00	7.31e+00	3.64e + 00
6	4	199.50	0.80	7.76	3.22e+00	3.23e+00	3.86e + 00

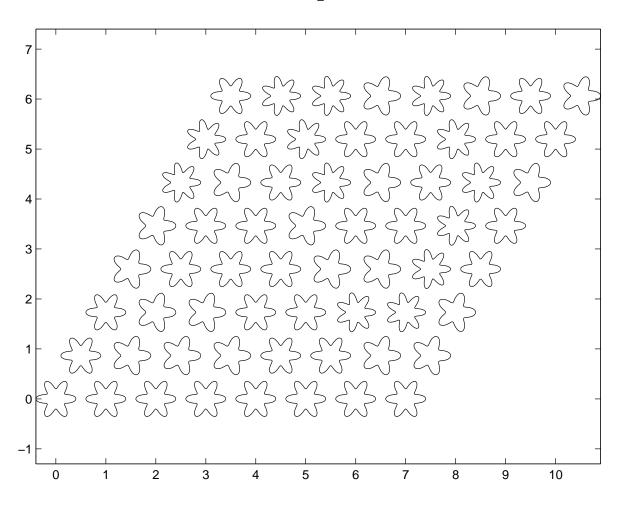
Interior Helmholtz Dirichlet problem on a smooth pentagram for the case  $N=6\,400,\,k=100.011027569\cdots$  and  $\sigma_{\min}=0.00001366\cdots$ .

For each level j, the table shows the number of clusters  $p_j$  on that level, the average size of a cluster  $n_j$ , the compression ratio  $\gamma_j$ , the time required for the factorization  $t_j$  and the size of the matrices  $B^{(j)}$ ,  $C^{(j)}$  and  $D^{(j)}$  in the maximum norm. For this computation,  $E_{\rm res} = 2.8 \cdot 10^{-10}$  and  $E_{\rm pot} = 3.3 \cdot 10^{-5}$ .



Plot of  $\sigma_{\min}$  versus k for an interior Helmholtz problem on the smooth pentagram. The values shown were computed using a matrix of size N=6400. Each point in the graph required about 60s of CPU time.

Example 4



Contour:	$t_{ m tot}$	$N_{ m start}$	$N_{ m final}$	M
Rippled dumb-bell	37s	25600	559	86Mb
Star-fish lattice	172s	25600	1202	210Mb

Test results for two experiments concerning the matrix obtained by discretizing a double layer Laplace Dirichlet problem.

For the lattice problem, the computational complexity turns out to be  $O(N^{3/2})$ .

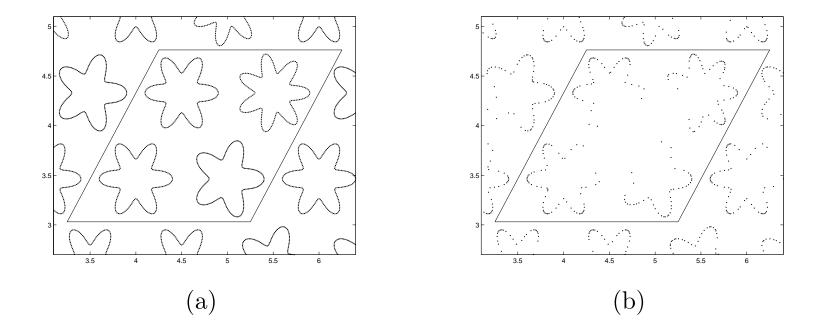


Fig. (a) shows a close-up of the star-fish lattice. Fig. (b) shows the nodes remaining after the interaction between the cluster formed by the points inside the parallelogram and the remainder of the contour has been compressed.

#### SUMMARY

We have presented an  $O(n \log^2 n)$  direct solver for contour integral equations with non-oscillatory (or moderately oscillatory) kernels.

#### Work in progress:

- Applications of the scheme.
- Computing standard factorizations (SVD) of a dense matrix.
- Integral equations defined on surfaces rather than curves.
- Highly oscillatory problems.

Tech reports describing these techniques are available on the web (off the Yale math department home page) or by request.