

REVIEW

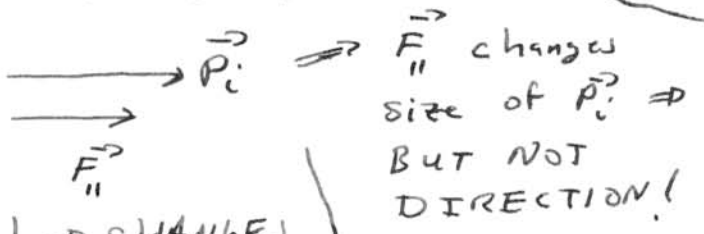
$$\Delta \vec{p} = \vec{F}_N \Delta t$$

TAKE

$$\vec{F}_N = \vec{F}_\perp + \vec{F}_\parallel$$

L12
P.1

\vec{F}_\parallel along \vec{p}_i
 \vec{F}_\perp perpendicular to \vec{p}_i



$$(\vec{p}_f)_\parallel = (\vec{p}_i)_\parallel + \vec{F}_\parallel \Delta t \quad |(\vec{p}_i)_\parallel| = \text{D CHANGES}$$

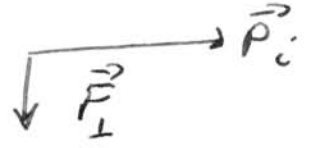
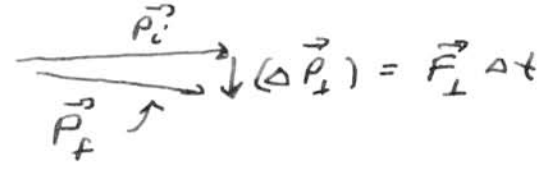
$(\vec{p}_f)_\parallel, (\vec{p}_i)_\parallel, \vec{p}_\parallel$ All same direction

\vec{F}_\perp perpendicular to \vec{p}_i

$$(\vec{p}_f)_\parallel = (\vec{p}_i)_\parallel + (\vec{F}_\perp \Delta t)_\parallel = 0$$

No change in $(\vec{p}_i)_\parallel$

BUT New direction



For small $\Delta t \rightarrow$
 $|\vec{p}_f| \approx |\vec{p}_i|$
 But direction
 CHANGES

SUPPOSE WE WRITE

$$\vec{p} = p \hat{p}$$

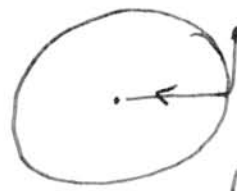
\hat{p} unit vector along \vec{p} direction

$$p = |\vec{p}|$$

$$\frac{d\vec{p}}{dt} = \frac{dp}{dt} \hat{p} + p \frac{d\hat{p}}{dt}$$

No change in direction.
 CHANGE IN $|\vec{p}|$

No change in magnitude
 CHANGE IN Direction



$|\vec{p}| = \text{CONSTANT}$

CIRCULAR ORBIT

WE IDENTIFY

$$\vec{F}_\perp = p \frac{d\hat{p}}{dt} \quad \vec{F}_\parallel = \frac{dp}{dt} \hat{p}$$

IN A CIRCULAR ORBIT

$$\frac{dp}{dt} = 0 \quad \frac{d\hat{p}}{dt} \neq 0$$

$\vec{F}_\perp = p \frac{d\hat{p}}{dt}$ } CIRCULAR ORBIT

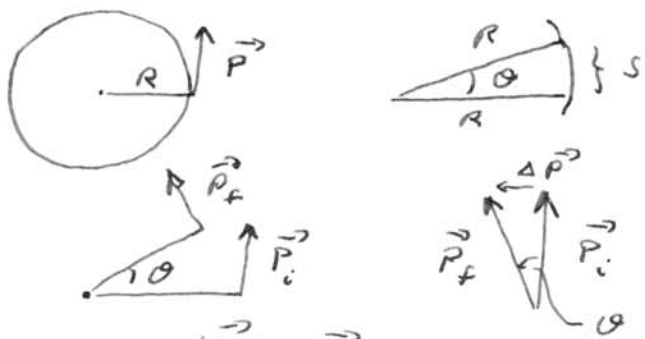
$$\vec{F}_c = p \frac{d\hat{p}}{dt}$$

$$\vec{F}_\parallel = \frac{dp}{dt} \hat{p} = 0 \quad \text{as} \quad \frac{dp}{dt} = 0$$

CHANGE IN DIRECTION, NOT IN $|\vec{p}| = p$ magnitude.

CIRCULAR MOTION CONTINUED

L12
P.2



$$\theta = \frac{s}{R} \quad s = v \Delta t$$

$$\theta = \frac{v \Delta t}{R} \quad \text{Angle SWEEP out in } \underline{\Delta t}$$

$$\theta = \frac{|\Delta \hat{p}|}{|\hat{p}|} = |\Delta \hat{p}|$$

UNIT VECTOR

$|\vec{p}_f| = |\vec{p}_i| = p$
MAGNITUDE DOES NOT CHANGE

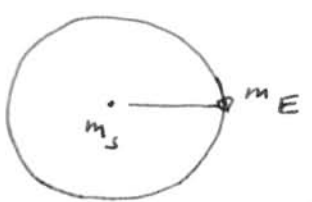
$$|\Delta \hat{p}| = \frac{v \Delta t}{R} \quad \frac{|\Delta \hat{p}|}{\Delta t} = \frac{v}{R}$$

$$\frac{d\hat{p}}{dt} = \frac{v}{R}$$

$$\vec{F}_L = |\vec{p}| \frac{d\hat{p}}{dt} \quad |\vec{F}_L| = p \left[\frac{v}{R} \right] \quad |\vec{F}_L| = \frac{m v^2}{R} \quad \text{Not relativistic}$$

$$|\vec{F}_g| = |\vec{F}_L| \quad F_g = \frac{G M_s m_E}{R_{ES}^2} = \frac{m_E v^2}{R_{ES}}$$

ORBIT OF EARTH AROUND SUN



$$v = \sqrt{\frac{G M_s}{R_{ES}}}$$

PERIOD

$$T = \frac{2\pi R}{v}$$

$$T = \frac{2\pi R_{ES}^{3/2}}{\sqrt{G M_s}}$$

NOTE: All ~~curve~~ CURVED MOTION \rightarrow BROKEN UP INTO "CIRCULAR" TYPE MOTION



At "A" particle looks like a circular "orbit" with RADIUS "R1", "B" \rightarrow SAME \Rightarrow RADIUS "R2"

CALLED RADIUS OF CURVATURE

BIG DEAL : ENERGY PRINCIPLE

L12
p.3

$$\Delta E_{\text{system}} = \underbrace{W_{\text{surrounding}}}_{\text{WORK DONE ON SYSTEM BY SURROUNDING}} + \text{"OTHER ENERGY TRANSFER"}$$

WHAT IS WORK? ENERGY?

WORK DONE ON SYSTEM BY SURROUNDING

RADIATION } ??
HEAT } ??
NEXT CHAPTER

ENERGY = CAPACITY TO DO WORK

WORK = FORCE ACTING ON AN OBJECT \Rightarrow DISPLACES OBJECT (MECHANICAL WORK)

CONSERVATION OF ENERGY :

$$\Delta E_{\text{sys}} + \Delta E_{\text{sur}} = 0$$

ENERGY CANNOT BE CREATED OR DESTROYED

RELATIONSHIP BETWEEN MASS AND ENERGY

$O \leftarrow m = m_{\text{rest}}$
 \uparrow
PARTICLE

$$E_{\text{part}} = \gamma mc^2$$

$$\gamma = \frac{1}{\sqrt{1 - v^2/c^2}}$$

REST ENERGY : $E_{\text{part}} = mc^2$ ($\gamma = 1$)
 $v = 0$

KINETIC ENERGY : $v \neq 0$

$$K = \gamma mc^2 - mc^2$$

When $v = 0$ $\gamma = 1$ $K = 0$

$$E_{\text{part}} = mc^2 + K$$

SOME MATH :

$$\frac{1}{\sqrt{1-x^2}} = (1-x^2)^{-1/2} \approx 1 + \frac{1}{2}x^2$$

THIS WORKS IF $x \ll 1$

As long as $x < 0.1$
We should be OK using

EXAMPLE

x	$(1-x^2)^{-1/2}$	$1 + \frac{1}{2}x^2$
0	1	1
0.1	1.0050	1.0050
0.5	1.1547	1.1250
0.8	1.6667	1.3200

$$\frac{1}{\sqrt{1-x^2}} \approx 1 + \frac{1}{2}x^2$$

$$\gamma = \frac{1}{\sqrt{1 - (v/c)^2}} = 1 + \frac{1}{2} \frac{v^2}{c^2} \quad \text{for } v \ll c$$

L12
P.4

$$E_p = \gamma mc^2 \approx \left[1 + \frac{1}{2} \frac{v^2}{c^2} \right] mc^2 = mc^2 + \frac{1}{2} mv^2 = mc^2 + K$$

$$K = \frac{1}{2} mv^2$$

KINETIC ENERGY (Non-relativistic)

$$p = mv$$

$$K = \frac{p^2}{2m}$$

WHAT IF $v \sim c$? RELATIVISTIC

$$E_p = \gamma mc^2 \Rightarrow E_p^2 = \gamma^2 (mc^2)^2 \quad \gamma^2 = \frac{1}{1 - \frac{v^2}{c^2}}$$

$$E_p^2 \left(1 - \frac{v^2}{c^2} \right) = (mc^2)^2 \quad E_p^2 - E_p^2 \frac{v^2}{c^2} = (mc^2)^2$$

$$E_p^2 \Rightarrow \gamma^2 (mc^2)^2 \quad \left(\frac{1}{1 - \frac{v^2}{c^2}} \right) \frac{v^2}{c^2} \cdot m^2 c^4 = \left(\frac{m^2 v^2}{1 - \frac{v^2}{c^2}} \right) c^2$$

$$= \gamma^2 m^2 v^2 c^2 = p^2 c^2$$

$$p = \gamma mv$$

REMEMBER

$$E_p^2 = (mc^2)^2 + (pc)^2$$

MECHANICAL WORK

WORK = FORCE X DISTANCE \rightarrow MORE PRECISELY

$$= F_x \Delta x + F_y \Delta y + F_z \Delta z$$

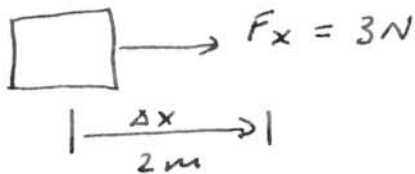
MATH: $\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$ \leftarrow DOT PRODUCT

$$W = \vec{F} \cdot \Delta \vec{r} \quad \Delta \vec{r} = \Delta x \hat{i} + \Delta y \hat{j} + \Delta z \hat{k}$$

 SYSTEM $\Delta E_{sys} = W_{surrounding}$

SIGN CONVENTION

$$1 \text{ Joule} = 1 \text{ N} \cdot \text{m}$$



$$W_{surr} = (+3)(+2) \text{ N} \cdot \text{m} = 6 \text{ J}$$

$$\Delta E = +6 \text{ J}$$

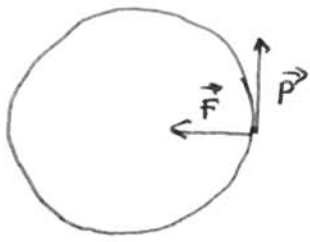
$$F_x = -3 \text{ N}$$



$$W_{surr} = (-3)(2) \text{ N} \cdot \text{m} = -6 \text{ J}$$

$$\Delta E = -6 \text{ J}$$

CIRCULAR ORBIT :

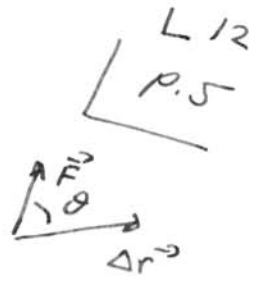


$$\vec{F} \cdot \Delta \vec{r} = |\vec{F}| |\Delta \vec{r}| \cos \theta$$

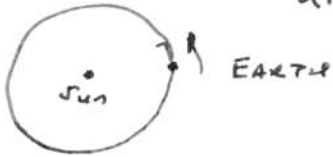
Suppose $\Delta \vec{r} \perp$ to \vec{F}

$$\cos(\theta = 90^\circ) = 0$$

$$W = \vec{F} \cdot \Delta \vec{r} = 0$$



EARTH \Rightarrow NOT SPEEDING UP } $\Delta E = 0$ so $W = 0$



and $\vec{F} \perp \Delta \vec{r}$ are perpendicular.

RECALL $\vec{F}_{||} = 0$ $\vec{F}_L \rightarrow \vec{F}_g = \vec{F}_L$ $\vec{F}_g \perp$ to $\Delta \vec{r}$

Recall $\Delta \vec{r} = \frac{\vec{p}}{m} \Delta t$ so $\Delta \vec{r} \perp \vec{F}_g$

CONSIDER $\vec{F} = \vec{F}_{||} + \vec{F}_L$

$$W = (\vec{F}_{||} + \vec{F}_L) \cdot \Delta \vec{r} = |\vec{F}_{||}| \Delta r$$

$W = F_{||} \Delta r$

* * \vec{F}_L DOES NO WORK \Rightarrow BUT CHANGES * *
THE DIRECTION OF MOMENTUM