## Power Iteration Methods

## 1. Numerically Stable Subspace Iteration

Let $A$ be an $n \times n$ Hermitian matrix.
Draw $n \times l$ Gaussian vectors $G$.
$Y_{1}=A G$
$Q_{1}=\operatorname{orth}\left(Y_{1}\right) ; \quad / *$ In this case, orth $(A)$ is $Q$ from $Q R$ decomposition. */
$Y_{2}=A Q_{1}$
$Q_{2}=\operatorname{orth}\left(Y_{2}\right)$
!
$B=Q_{k}^{*} A Q_{k}$
$B=\hat{U} D \hat{U}$
$U=Q_{k} \hat{U}$
Then $A \approx U D U^{*}$.
This is a numerically stable version of the previously discussed algorithm.
Claim: Suppose $\operatorname{dim}\left(\operatorname{col}\left(Q_{j}\right)\right)=\operatorname{dim}\left(A^{j} G\right)=l$ for $j=1,2, \ldots, q$. Then $\operatorname{col}\left(Q_{j}\right)=\operatorname{col}\left(A^{j} G\right)$.
Sketch of Proof: Trivial for $q=1$. For $q=2$,

$$
Y_{2}=A Q_{1}=A \underbrace{Y_{1}}_{A G} R_{1}^{-1}=A^{2} G R_{1}^{-1}
$$

Since the dimensions are the same, $\operatorname{col}\left(Q_{2}\right)=\operatorname{col}\left(A^{2} G\right) . q=3$ follows in much the same way, and the rest is proved via induction.

Note: The assumption on dimensionality is unnecessary. If $G$ is gaussian, and $\operatorname{rank}(A) \geq l$, then the assumption holds with probability 1.
Note: This method is very conservative, and emphasizes numberical stability. Machine precision gets finicky if steps are skipped, so we have to consider the question of "good enough".

## 2. Diagonal Hermitian Matrices

"Every Hermitian matrix is 'morally' diagonal". What does this mean? Consider a $2 \times 2$ matrix $A$ such that $A=A^{*}$ (definition of Hermitian). Then there exists an orthonormal basis $\left\{v_{1}, v_{2}\right\}$ of the eigenvectors of $A$.

$$
A=\left[\begin{array}{cc}
\uparrow & \uparrow \\
v_{1} & v_{2} \\
\downarrow & \downarrow
\end{array}\right]\left[\begin{array}{cc}
\lambda_{1} & 0 \\
0 & \lambda_{2}
\end{array}\right]\left[\begin{array}{l}
\leftarrow v_{1}^{*} \rightarrow \\
\leftarrow v_{2}^{*} \rightarrow
\end{array}\right]
$$

Let $x \in \mathbb{R}^{2}$, then

$$
\begin{aligned}
x & =v_{1}\left(v_{1} \cdot x\right)+v_{2}\left(v_{2} \cdot x\right) \\
& =v_{1} v_{1}^{*} x+v_{2} v_{2}^{*} x \\
& \Rightarrow \underbrace{\left[\begin{array}{cc}
\uparrow & \uparrow \\
v_{1} & v_{2} \\
\downarrow & \downarrow
\end{array}\right]}_{V} \underbrace{\left[\begin{array}{c}
\leftarrow v_{1}^{*} \rightarrow \\
\leftarrow v_{2}^{*} \rightarrow
\end{array}\right]}_{1} x
\end{aligned}
$$

If we set

$$
x^{\prime}=\left[\begin{array}{l}
x_{1}^{\prime} \\
x_{2}^{\prime}
\end{array}\right]=V^{*} x
$$

Then $x_{1}^{\prime}, x_{2}^{\prime}$ are the coordinates of $x$ in the $\left\{v_{1}, v_{2}\right\}$ coordinate system.

$$
\begin{aligned}
y=A x \Rightarrow V^{*} y= & V^{*} A V V^{*} X \\
& \Rightarrow y^{\prime}=D x^{\prime}
\end{aligned}
$$

Once you move into the coordinate system formed by $\left\{v_{1}, v_{2}\right\}$, the matrix is diagonal.
Note: all decompositions/operations are coordinate system independent.

## 3. Power Iteration for General Matrices

Let $A$ be $m \times n$.
Let $A=U D V^{*}$ be the SVD of $A$.
$\left(A A^{*}\right) A=\underbrace{U D V^{*}}_{A} \underbrace{V D U^{*}}_{A} \underbrace{U D V^{*}}_{A}=U D^{3} V^{*}$.
$\left(A A^{*}\right)^{2} A=\left(A A^{*}\right)\left(A A^{*}\right) A=U D V^{*} V D U^{*} U D^{3} V^{*}=U D^{5} V^{*}$.
etc: $\left(A A^{*}\right)^{q} A=U D^{2 q+1} V^{*}$ (proved with induction).
The general idea of this algorithm is to start by drawing gaussian vectors, decompose, find $Q$, and continue.

```
\(G=\operatorname{randn}(n, l)\)
\(Y=A G\)
for \(j=1,2, \ldots, q\) do
    \(Z=A^{*} Y\)
    \(Y=A Z\)
end
\(Q=\operatorname{orth}(Y)\)
```

This algorithm is the quick and dirty version that is great for fast approximation.
A slower, but more stable and accurate version is as follows:

```
\(G=\operatorname{randn}(n, l)\)
\(Y=A G\)
\(Q=\operatorname{orth}(Y)\)
for \(j=1,2, \ldots, q\) do
        \(Z=A^{*} Q\)
        \(W=\operatorname{orth}(Z)\)
        \(Y=A W\)
        \(Q=\operatorname{orth}(Y)\)
end
```


## 4. Krylov Methods

That power iteration looks similar to another set of iterative methods, called Krylov methods.

Recall the single method power scheme for a square matrix.

```
\(g=\operatorname{rand}(n, 1)\)
for \(i=1,2, \ldots, p\) do
    | \(\quad y_{i}=A y_{i-1}\)
end
Then \(V_{1} \approx y_{p} /\left\|y_{p}\right\|\)
```

This algorithm is very wasteful however, as we lose all info on $y_{i}$. Consider the subspace $\mathcal{K}=\mathcal{K}(A, g)=$ $\operatorname{span}\left\{g, A g, A^{2} g, \ldots, A^{p-1} g\right\}$. In a krylov method we project $A$ onto $\mathcal{K}_{p}$ and use the eigenvalues of the resulting smaller matrix as approximations to the eigenvalues of $A$.
To be precise, set

$$
Q=\operatorname{orth}\left(\left[\begin{array}{ccccc}
\uparrow & \uparrow & \uparrow & & \uparrow \\
g & A g & A^{2} g & \ldots & A^{p-1} g \\
\downarrow & \downarrow & \downarrow & & \downarrow
\end{array}\right]\right)
$$

Set $T=Q^{*} A Q$. Using the Eigenvalue Decomposition of $T=\hat{U} D \hat{U}^{*}, U=\hat{Q}$, therefore $A \approx U D U^{*}$.

