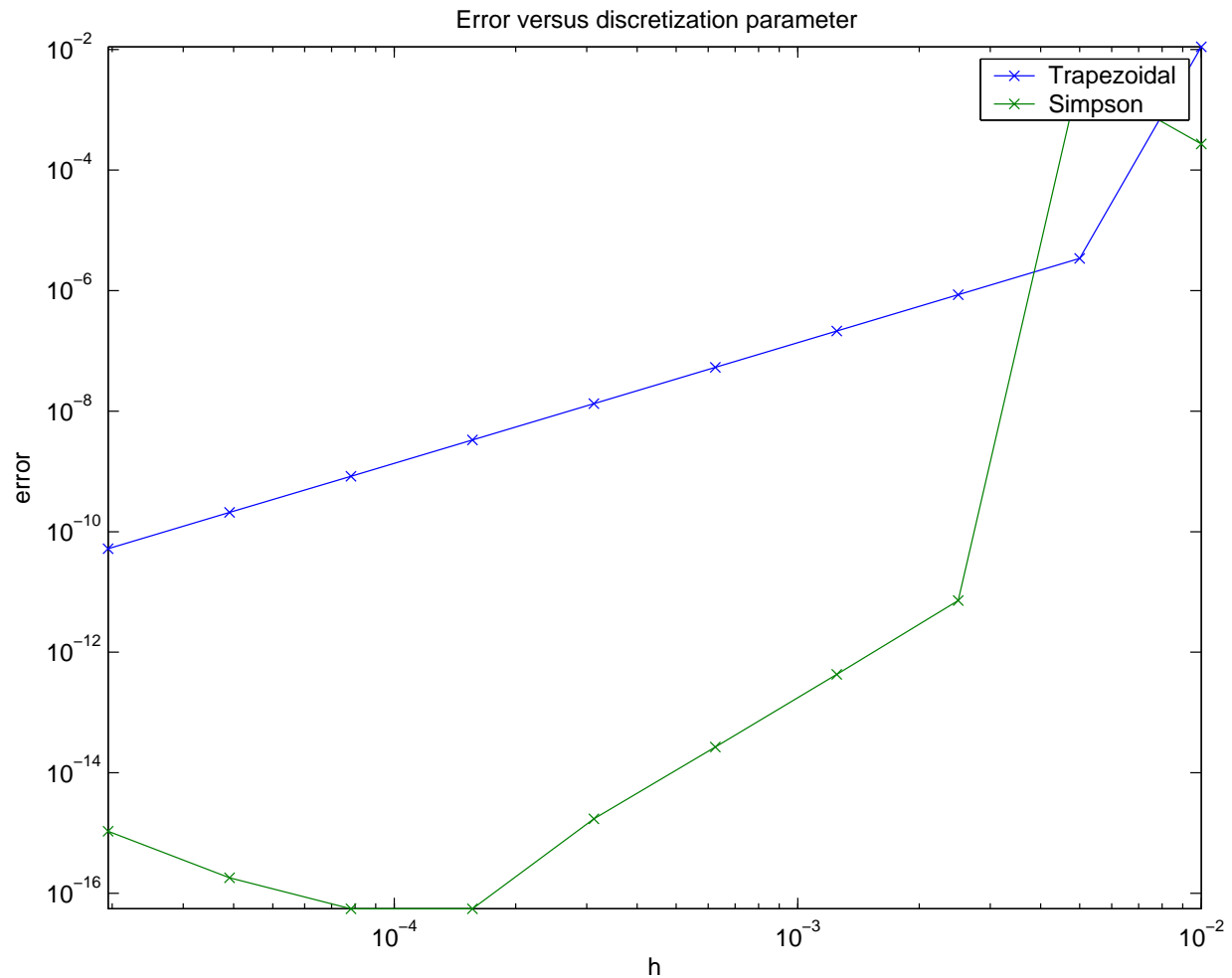


## APPM4720/5720 — Solution to homework problem 1.3

The graphs below are generated by the file

hw01p3.m



The line corresponding to the trapezoidal rule clearly has slope 2 corresponding to the  $O(h^2)$  expected convergence.

The line corresponding to Simpson's rule has a section where the slope is 4 corresponding to the  $O(h^4)$  expected convergence. But we also see a couple of “random” entries before convergence is reached, and then once the error hits machine precision  $10^{-15}$  there is only noise.

If we did not have a reference value, then we could plot the function

$$d(h) = I(h) - I(h/2),$$

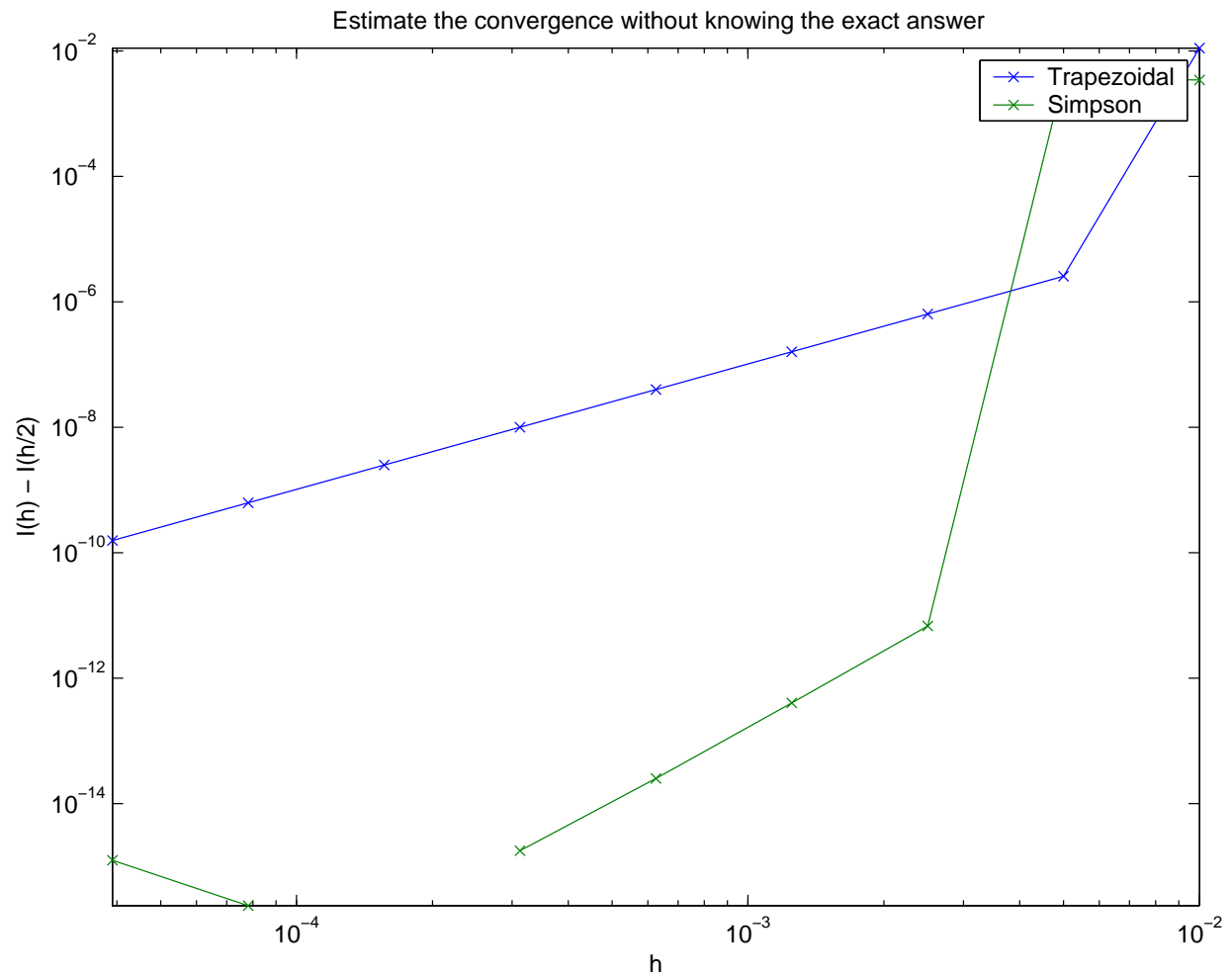
where  $I(h)$  is the estimated value resulting from a step size  $h$ . Since we guess that

$$I(h) \sim I(0) + ch^p$$

(where  $I(0)$ ,  $c$ , and  $p$  are all unknown) we find that

$$d(h) \sim (I(0) + ch^p) - (I(0) + c(h/2)^p) = c(1 - 2^{-p})h^p,$$

and we can read off  $p$  by plotting  $\log(d)$  versus  $\log(h)$ . (Note: we actually set  $d(j) = |I(h) - I(h/2)|$  since we may have  $I(h) < I(h/2)$  and this would result in error messages when we try to take the logarithm.)



```

function hw01p3

a      = 0;
b      = 1;
n_quad_vec = 50.*(2.^(1:10));

%f = inline('exp(t.*t).*cos(37*t)', 't');
%f = inline('exp(t)', 't');
f = inline('cos(1./(0.01 + t.*t))', 't');

[I_ref,nfunc] = quad(f,a,b,1e-13);
fprintf(1,'Matlab used %5d function evaluations and estimated I = %20.13e\n',...
        nfunc,I_ref)

figure(1)
xx = linspace(a,b,1000);
plot(xx,f(xx))
title('The function to be integrated')

I1_vec = zeros(size(n_quad_vec));
I2_vec = zeros(size(n_quad_vec));
h_vec  = (b-a)./n_quad_vec;

for icount = 1:length(n_quad_vec)
    n_quad = n_quad_vec(icount);
    I1_vec(icount) = quad_trap_1d(f,a,b,n_quad);
    I2_vec(icount) = quad_simp_1d(f,a,b,n_quad);
end
err1_vec = abs(I1_vec - I_ref);
err2_vec = abs(I2_vec - I_ref);

fprintf(1,'\n=== RESULTS FOR THE TRAPEZOIDAL RULE\n\n')
fprintf(1,'      h                I_est          |I_est-I_ref|          |I_est-I_ref|/'
for icount = 1:length(n_quad_vec)
    h      = h_vec(icount);
    I_est  = I1_vec(icount);
    err    = err1_vec(icount);
    err_last = err1_vec(max(icount-1,1));
    fprintf(1,'%12.5e      %20.13e  %20.13e          %8.2e          %8.2e\n',...
            h,I_est,err,err/(h*h),err_last/err)
end
fprintf(1,'\n I_ref=          %20.13e\n',I_ref)

fprintf(1,'\n=== RESULTS FOR SIMPSONS RULE\n\n')
fprintf(1,'      h                I_est          |I_est-I_ref|          |I_est-I_ref|/'
for icount = 1:length(n_quad_vec)
    h      = h_vec(icount);
    I_est  = I2_vec(icount);
    err    = err2_vec(icount);
    err_last = err2_vec(max(icount-1,1));

```

```

    fprintf(1,'%12.5e    %20.13e    %20.13e          %8.2e          %8.2e\n',...
           h,I_est,err,err/(h*h*h*h),err_last/err)
end
fprintf(1,'\n I_ref=          %20.13e\n',I_ref)

figure(2)
loglog(h_vec,err1_vec,'x-',...
       h_vec,err2_vec,'x-')
legend('Trapezoidal','Simpson')
axis tight
title('Error versus discretization parameter')
xlabel('h')
ylabel('error')
%print -depsc hw01p3_fig1.eps

figure(3)
diff_err1_vec = abs(I1_vec(1:(end-1)) - I1_vec(2:end));
diff_err2_vec = abs(I2_vec(1:(end-1)) - I2_vec(2:end));
loglog(h_vec(1:(end-1)),diff_err1_vec,'x-',...
       h_vec(1:(end-1)),diff_err2_vec,'x-')
legend('Trapezoidal','Simpson')
axis tight
title('Estimate the convergence without knowing the exact answer')
xlabel('h')
ylabel('I(h) - I(h/2)')
%print -depsc hw01p3_fig2.eps

return

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

function I1 = quad_trap_1d(f,a,b,n_quad)

h = (b-a)/n_quad;
xx = linspace(a,b,n_quad+1);
ww = [0.5*h, h*ones(1,n_quad-1), 0.5*h];

I1 = sum(ww.*f(xx));

return

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

function I2 = quad_simp_1d(f,a,b,n_quad)

if ~(mod(n_quad,2) == 0)
    fprintf(1,'Error, n_quad is not even.\n')
    keyboard
end

```

```
h      = (b-a)/n_quad;
xx     = linspace(a,b,n_quad+1);
ww     = zeros(1,n_quad+1);
ww(1)  = (h/3);
ww(end) = (h/3);
ww(2:2:(end-1)) = (4*h/3)*ones(1,n_quad/2);
ww(3:2:(end-2)) = (2*h/3)*ones(1,n_quad/2-1);

I2 = sum(ww.*f(xx));

return
```